# Homework 2

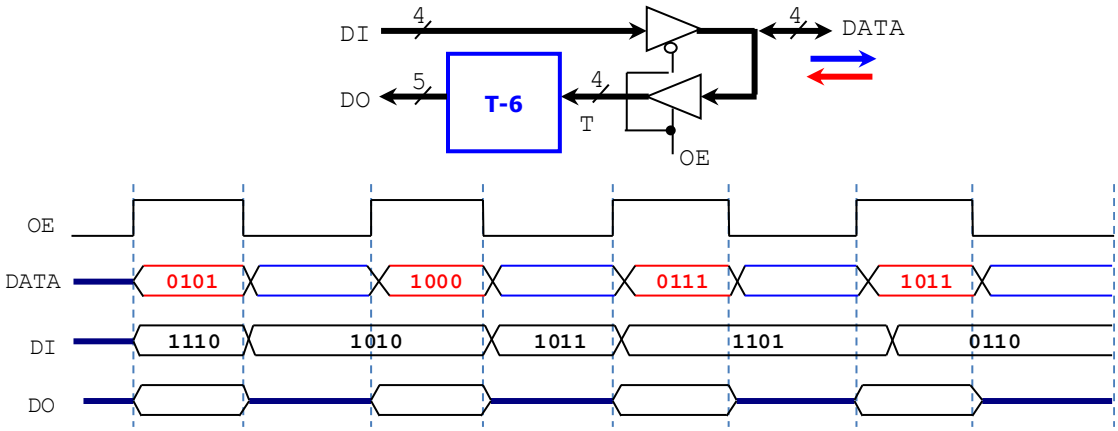
(Due date: October 5th @ 11:59 pm)

Presentation and clarity are very important! Show your procedure!

## Problem 1 (12 pts)

- Complete the timing diagram (signals *DO* and *DATA*) of the following circuit. The circuit in the blue box computes the signed operation T-6, with the result having 5 bits. T is a 4-bit signed (2C) number.

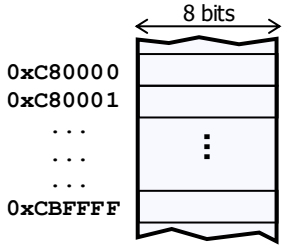
  For example: if T=1010 → DO = 1010 – 0110 = 11010 + 11010 = 10100.



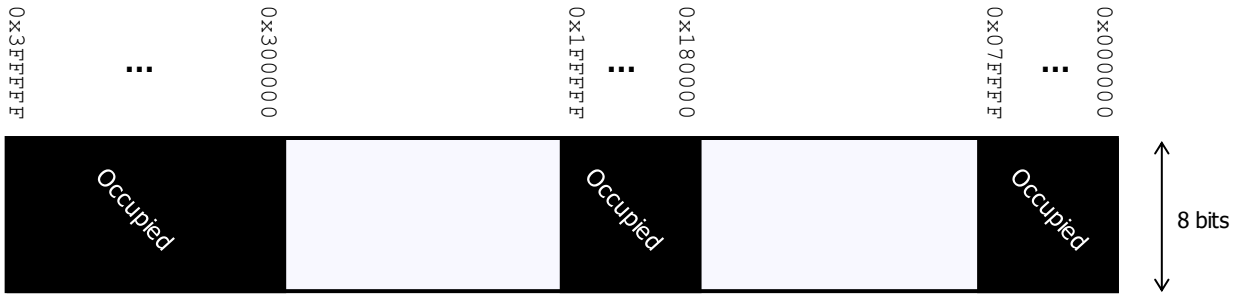

## Problem 2 (20 pts)

a) What is the minimum number of bits required to represent: (2 pts)
   - ✓ 220,000 symbols?
   - ✓ Numbers between (and including) 65,000 and 69,096?

b) A microprocessor has a 24-bit address line. The size of the memory contents of each address is 8 bits. The memory space is defined as the collection of memory positions the processor can address. (6 pts)
   - What is the address range (lowest to highest, in hexadecimal) of the memory space for this microprocessor? What is the size (in bytes, KB, or MB) of the memory space? 1KB = $2^{10}$ bytes, 1MB = $2^{20}$ bytes, 1GB = $2^{30}$ bytes. (2 pts)
   - A memory device is connected to the microprocessor. Based on the memory size, the microprocessor has assigned the addresses `0xC80000` to `0xCBFFFF` to this memory device.
     - What is the size (in bytes, KB, or MB) of this memory device?
     - What is the minimum number of bits required to represent the addresses only for this memory device?




c) The figure below depicts the entire memory space of a microprocessor. Each memory address occupies one byte. (12 pts)
   - What is the size (in bytes, KB, or MB) of the memory space? What is the address bus size of the microprocessor? (2 pts)
   - If we have a memory chip of 512KB, how many bits do we require to address 512KB of memory?
   - We want to connect the 512KB memory chip to the microprocessor. For optimal implementation, we must place those 512KB in an address range where every single address shares some MSBs (e.g.: `0x000000` to `07FFFF`). Provide a list of all the possible address ranges that the 512KB memory chip can occupy. You can only use the non-occupied portions of the memory space as shown below. (8 pts)



# PROBLEM 3 (34 PTS)

- In ALL these problems (a, b, c, d), you MUST show your conversion procedure. **No procedure ≡ zero points**.

a) Convert the following decimal numbers to their 2's complement representations: binary and hexadecimal. (12 pts)
   ✓ `-97.125, 63.3125, -64.65625, -71.25.`

b) We want to represent integer numbers between (and including) `-16384` to `16384` using the 2C representation. What is the minimum number of bits required? (2 pts)

c) Complete the following table. The decimal numbers are unsigned: (6 pts)

| Decimal | BCD | Binary | Reflective Gray Code |
|---|---|---|---|
| 269 | | | |
| | | 101011010 | |
| | | | 101110011 |
| | | 1100110 | |
| | | | 1011001 |
| | 011010000111 | | |

d) Complete the following table. Use the fewest number of bits in each case: (14 pts)

| | REPRESENTATION | | |
|---|---|---|---|
| **Decimal** | **Sign-and-magnitude** | **1's complement** | **2's complement** |
| | | 101111 | |
| -257 | | | |
| | | | 0100000 |
| 64 | | | |
| | | 111111 | |
| | | | 1011111 |
| | 1011111 | | |

# PROBLEM 4 (34 PTS)

a) Perform the following additions and subtractions of the following unsigned integers. Use the fewest number of bits $n$ to represent both operators. Indicate every carry (or borrow) from $c_0$ to $c_n$ (or $b_0$ to $b_n$). For the addition, determine whether there is an overflow. For the subtraction, determine whether we need to keep borrowing from a higher bit. (8 pts)

*Example (n=8):*

✓ `54 + 210`

| | $c_8$=1 | $c_7$=1 | $c_6$=1 | $c_5$=1 | $c_4$=0 | $c_3$=1 | $c_2$=1 | $c_1$=0 | $c_0$=0 |
|---|---|---|---|---|---|---|---|---|---|
| 54 = 0x36 = | | 0 | 0 | 1 | 1 | 0 | 1 | 1 | 0 + |
| 210 = 0xD2 = | | 1 | 1 | 0 | 1 | 0 | 0 | 1 | 0 |
| Overflow! → | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |

✓ `77 - 194`

| | $b_8$=1 | $b_7$=0 | $b_6$=0 | $b_5$=0 | $b_4$=0 | $b_3$=0 | $b_2$=1 | $b_1$=0 | $b_0$=0 |
|---|---|---|---|---|---|---|---|---|---|
| Borrow out! → | | | | | | | | | |
| 77 = 0x4D = | | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 - |
| 194 = 0xC2 = | | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |
| | | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 1 |

✓ `221 + 117`
✓ `76 + 175`
✓ `93 - 128`
✓ `130 - 43`

b) We need to perform the following operations, where numbers are represented in 2's complement (2C): (20 pts)
   ✓ `43 - 130`
   ✓ `156 + 359`
   ✓ `126 - 91`
   ✓ `87 - 62`
   ✓ `-127 - 66`

- For each case:
  - ✓ Determine the minimum number of bits required to represent both summands. You might need to sign-extend one of the summands, since for proper summation, both summands must have the same number of bits.
  - ✓ Perform the signed (2C) binary addition. The result must have the same number of bits as the summands.
  - ✓ Determine whether there is overflow by:
    i. Using $c_n, c_{n-1}$ (carries).
    ii. Performing the operation in the decimal system and checking whether the result is within the allowed range for $n$ bits, where $n$ is the minimum number of bits for the summands.
  - ✓ If we want to avoid overflow, what is the minimum number of bits required to represent both the summands and the result?

c) Get the multiplication results of the following numbers that are represented in 2's complement arithmetic with 4 bits. (6 pts)
   ✓ `0101×0101, 1011×0111, 1010×1110.`